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MUSTANGS

# TIN ALLEY NETBALL RULES





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amended December 2019 by A.McNally

The Tin Alley Netball competition will be conducted according to the rules of [Netball Australia](#) with specific competition variations listed below.

## EVENT FORMAT

Netball is contested as a Round-robin tournament played over a specified period of rounds. Melbourne University Sport ("MU Sport") will endeavour to have teams play each other an equal number of times however this is pending competition entries and structure.

## PLAYER QUALIFICATION

A finals series is played by the top four teams on the ladder and will be played over two weeks. Players must have played a minimum of three games with their team to be eligible for finals.

Finals matches will be played as follows:

Semi Finals: A1 v A4; A2 v A3\*

Grand Final: Winner SF1 v Winner SF2

\*Where possible and court availability permits, all teams will be given the opportunity to play a 'final' for ladder position during the week of the semifinals.

## TEAM SIZE

Each team may name a team of up to 13 players on any match day, of which all can take part in any one game. The minimum number of players that can be fielded at the start of play without incurring forfeit is five.

In the mixed competition, there must be a minimum of two and maximum of three males to begin the game. Male players shall play one in each area of the court (i.e. mid court, goals, and defence). The combination is:

- GS or GA
- WA or C or WD\*
- GD or GK

\*Alternatively, if teams have two male players in the mid court, then they cannot have a male player in defence or goals. For example:

- WA and C – cannot have a male in GS or GA
- WD and C – cannot have a male in GD or GK

MU Sport provides a safe and inclusive environment for all participants. Participants are free to participate in these competitions in a manner which best reflects their gender identity. The rules for this competition will be applied on

the basis on gender identity. Any discrimination based on gender identity, or behaviour which could be classified as transphobic, will not be tolerated.

## FORFEIT

If a team does not have five players to commence the game, it shall be penalized one goal for each minute it is unable to take the court until nine minutes has expired. After nine minutes has expired, the offending team will forfeit the game.

In preliminary rounds, a forfeit score of 36-0 shall be recorded and the forfeiting team must pay the appropriate fines as listed in MUS Stadium Policy.

## IN-MATCH SCORING REQUIREMENT

It is the responsibility of each team to provide 1 x non-playing scorer for the match (this can be a player not on the court for that quarter of play)

The players from opposing teams are to sit at mid-court and operate the clipboard/official scorecard and the scoreboard. The umpires will not score the match. Captains are required to sign the scorecard at the end of each match to confirm the score.

## DISPUTE OF FINAL SCORE

If there is a dispute of the final score, the disputing captain should not sign the sheet and teams have 24 hours to submit via email supporting evidence the score is incorrect, which will be reviewed and adjudicated by MU Sport.

## COMPETITION POINTS SCORING

Teams will be awarded

- +4 points per win/win on forfeit
- +2 points per draw
- 0 points per loss
- -4 points per loss on forfeit

## CONTACTS

Competitions Coordinator

[sport-competitions@unimelb.edu.au](mailto:sport-competitions@unimelb.edu.au)



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## INJURIES

No time off for injury is allowed except in finals.

It is the responsibility of the team captain together with MU Sport to administer first aid when required, not the umpires.

**All injuries** must be reported to either the competition coordinator or to reception by the injured person/s or team captain. The injured player can be replaced by someone on the bench/scoring.

**A bleeding player** must leave the court immediately to receive first aid attention. When the bleeding has stopped the player may return to the court with the permission of the umpire. This player can be replaced by someone on the bench/scoring.

First aid is available at the Sport Centre reception.

## EQUIPMENT

Game balls will be supplied by MU Sport. Each competing team is to supply its own practice balls. Each team must also supply its own set of bibs or patches.

Should bibs be required, a full set can be hired from MUS Reception for \$5. Hirers must leave valid ID which will be returned upon return of bibs.

## MATCH DURATION

Games shall comprise 4 x 9 minute quarters. Three minutes shall be permitted for half time and there shall be a 1 minute quarter time end swap between each quarter.

**FINALS ONLY:** In the case of a drawn match at the end of normal time, one extra period of five (5) minutes will be played with no change of ends from the end of the game. If there is a draw at the end of extra time, both teams will play until one team leads by two (2) points, and this point the leader will be declared the winner

**By agreeing to participate in MUS Community Sport, all athletes agree to abide by rules set out by MUS in this document and any other documents on the MUS Community Sport website.**

**These rules and regulations are subject to amendment and change at any time and all updates will be noted and posted to the MUS Community Sport website and relayed to team captains where possible.**

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